

## Palo Alto Rimfire Precision Match Safety

- Squad Members
  - All members of a squad should take a turn performing the function of RO and/or Spotter at least once per stage
    - Shooter – person actively shooting or preparing to shoot stage
    - RO – person responsible for telling the shooter to prep for stage, calling engage for shooter, keeping time, maintain sight of firearm while being manipulated by shooter.
    - Spotter – person responsible for calling impacts on targets
      - Target impacts only count if actual target is hit. Target stand DOES NOT count as a hit.
- RO commands
  - **LOAD AND MAKE READY**
    - Shooter is allowed to:
      - Pick up rifle which should be to the left of the stage shooting position
      - Load magazine into rifle
      - Place rifle on Barricade
      - Look through scope
      - Adjust scope turrets, parallax, and zoom
    - Once shooter assumes stage starting position the RO will move to next command
  - **SHOOTER READY?**
    - Shooter replies with “READY”
  - **ENGAGE**
    - RO to call engage after shooter replies with “READY” to “SHOOTER READY” command.
    - Shooter can get on target, close bolt, and engage targets per stage requirements.
  - **TIME**
    - RO will announce time if the clock expires before the shooter announces “DONE”
    - If shooter announces “DONE” before the clock expires the RO will immediately stop the clock and if the stage is tie-breaker stage record the time remaining on the clock.
  - After the shooter has finished shooting the stage, the shooter will bring bolt to the rear, remove the magazine, and insert an Empty Chamber Indicator (ECI) into the chamber.
  - Then shooter will then place the unloaded rifle with ECI in chamber on shooting line to right of stage shooting position.
- Rifle Safety Guidelines
  - All rifles are to be unloaded, with magazines out, actions open, and ECI inserted. Rifles shall only be loaded when directed by the RO. ECI’s shall be utilized and kept in the action until directed to be removed by the RO.
  - Rifles are to be grounded between stages with muzzle facing down range.
    - Before a competitor shoots a stage, their rifle is to be grounded to the left of the stage.
    - After a competitor shoots a stage, their rifle is to be grounded to the right of the stage.
  - Only rifles with removable magazines are allowed. Rifles with tubular magazines are not allowed.
  - When moving to another shooting location, always ensure the rifle is pointed in a safe direction.
- Match Safety Guidelines
  - Always wait for RO command to “Load and Make Ready” until you insert or load the magazine and remove chamber flag.
  - Stages always begin with magazine in and bolt to the rear.
  - Any movement or barricade transition must be done with the action open and an empty chamber.
  - During movement the 180 rule must always be adhered to.
  - Sky-bolting is never allowed.

- Sky bolting refers to when a shooter closes the bolt before they are looking through their scope and on target.
- Match Safety Penalties
  - Violation of a cold range rule: Any shooter who has violated the cold range rule shall be issued a warning. A second violation will result in a stage zero. Next violation will result in a match DQ and removal from competition. This includes a live round in the chamber, magazine inserted, a closed bolt, or ECI not being used.
  - Muzzling and/or violating the 180 rule: Muzzling or flagging is pointing or sweeping another person's body with the muzzle of a rifle. There will be no warning of this unsafe act. If any shooter muzzles any other attendee, that action shall result in a match DQ and removal from competition.
  - Bolt Action Rifles: transitioning on a barricade, movement without having the action open, or sky bolting will result in the RO having the shooter correct the situation, then move back to the previous firing position before resuming the course of fire. A second violation will result in a stage zero. A third will result in the shooter getting a match DQ and removal from the competition.
  - Semi Auto Rifles: Transitioning on a barricade, movement without having the manual safety engaged and "SAFE" announcement from shooter so that RO can hear, will result in the RO having the shooter return to the original position where the shooter then complies with the safety rules and continues the stage. No time allowance will be given. A second violation will result in a stage zero. A third will result in the shooter getting a match DQ and removal from the competition.
  - Negligent Discharge (ND): A Negligent Discharge is defined as any round unintentionally discharge from a firearm during a transition, movement, and/or weapons manipulation; or a round intentionally discharged during a ceasefire period. The competitor shall receive a match DQ and removal from competition.
  - Accidental Discharge/Mechanical Failure (AD): An Accidental Discharge is defined as any round unintentionally discharge from a firearm due to a mechanical failure. The participant will be removed from the event until he or she can repair the rifle to safe working order. All stages and points will be forfeited during this down time.
  - False Starts: Firing before the start signal will result in a zero for the stage.
  - Drugs and Alcohol are strictly **PROHIBITED**.